

STN Format – Friday Night

Pill draw establishes Hot Lap/Heat Race groups.

The field will be split into Programs “A” and “B” based upon pill draw. The lower half of numbers drawn will comprise Program “A” with the higher half of numbers comprising Program “B”. Both Programs will be contested concurrently, i.e., Program “A” hot laps will be followed by Program “B” hot laps, Program “A” Qualifying will be followed by Program “B” Qualifying and so on.

Each Program will be contested as follows:

Group qualifying (3-4 cars per group) will determine heat race lineups. Qualify only against cars that will be in your hot lap group and subsequent heat race.

Heat races will feature an invert of four with the fastest qualifier among that heat race group starting fourth. Top four (or five if three heat races) from each Heat Race will transfer to corresponding Program main event.

Heat Race winner and fastest qualifier among transfers in that Heat go to the redraw. If the heat race winner is also that heat’s fastest qualifier, only one car will go to the redraw from that heat.

Fastest two overall qualifiers will line up behind the redraw cars. Balance of Main event lineup set by heat race finish and then qualifying time (i.e., 2nd place finishers not in redraw lined up by qualifying time, 3rd place finishers not in redraw lined by qualifying time, 4th place finishers not in redraw lined by qualifying time).

Balance to “B” Mains(s), top two fastest non-transfers awarded first two positions with balance of “B” Main lineups determined according to heat race finishes. If two “B” Mains, two transfer from each. If one “B” Main, four transfer from each.

Two 20-lap “A” Mains will conclude the night (one for Program “A” and one for Program “B”). The top two finishers in each “A” Main will lock into Saturday’s Pack Building Materials “Dash for Cash”.

Event points will be awarded on Friday night as follows:

Qualifying per Group – 1st -20, 2nd -18, 3rd – 16, 4th – 14th, etc. (two points per position)

Heat Race Finish – 1st – 30, 2nd – 27, 3rd – 24, 4th – 21, etc. (three points per position)

A Feature Points: 1st – 100, 2nd – 95, 3rd – 91, 4th – 88, 5th – 85, 6th – 82, 7th – 79, 8th – 76, 9th – 73, 10th – 70, 11th – 68, 12th – 66, 13th – 64, 14th – 62, 15th -60, 16th – 58th, 17th – 56, 18th – 54, 19th – 52, 20th – 50.

B Main Non-Transfers – 1st – 48, 2nd -46, 3rd – 44, etc.

Event points will carry over to Saturday night for all with the exception of four lock-ins. Event points will be combined into one Program for Saturday night.

* – Format details tentative and subject to change in best interest of the program.

STN Format – Saturday Night Saturday Night

Draw for heat race starting position (minus the four lock-ins). Passing/finishing points in effect. (100 for 1st, 93 for 2nd, 86 for 3rd and so on at seven points per position. Additionally, 5 points per position gained and minus 1.5 points per position lost).

Saturday Heat Passing/Finishing points are added to Friday night event point totals. Top two in combined points from Friday night and Saturday heat races join the four lock-ins in the Pack Building Materials “Dash for Cash”. The next eight in combined points earn “A” Main starting positions 7-14.

The balance of field is split into “B” Mains and “C” Mains as necessary, with three transferring from each “B” Main to complete the 20-car “A” Main event.

21st starting position reserved for I-30 Speedway track champion (Howard Moore) if needed.

The Pack Building Materials “Dash for Cash” lineup will be determined by draw. The finish will set the first three rows of the STN championship finale.

34th Annual STN Championship feature is scheduled for 41 laps.

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